



2024 - 2025

MODULAR

Key Stage Two
SINGLE AGE SEQUENCE

Autumn 2024	Spring 2025	Summer 2025
CUSP Reading <ul style="list-style-type: none"> • Greta and the Giants Block 1 • Pebble in my Pocket Blocks 2,3 • Leon and the Place Between Blocks 4,5 • 'Twas the Night before Christmas Anon Block 6 	<ul style="list-style-type: none"> • Sam Wu is Not Afraid of the Dark Blocks 7, 8, 9 • Operation Gadgetman (includes My Shadow Robert Louis Stephenson) Blocks 10, 11, 12 	<ul style="list-style-type: none"> • Dancing Bear Blocks 13, 14, 15 • The Magician's Nephew Blocks 16, 17, 18
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) Strong Start Sentence Composition (optional) <ul style="list-style-type: none"> • Poetry on a theme (emotions) A • First person narrative descriptions A • Non-chronological reports A • Formal letters to complain A • Dialogue through narrative (historical stories) A • Performance poetry (including poetry from other cultures) A 	<ul style="list-style-type: none"> • Third person narrative (animal stories) A • Non-chronological reports B • Advanced instructional writing A • First person narrative descriptions B • Performance poetry (including poetry from other cultures) B (Enrichment) 	<ul style="list-style-type: none"> • Third person narrative (animal stories) B • Formal letters to complain B • Dialogue through narrative (historical) B • Poetry on a theme (emotions) B (Enrichment) • Advanced instructional writing B
November - Festival of the Spoken Word (Oracy)		
Maths		
CUSP Science <ul style="list-style-type: none"> • Rocks • Animals, including humans • Revisit Rocks 	<ul style="list-style-type: none"> • Forces and magnets • Plants 	<ul style="list-style-type: none"> • Light
CUSP Art and Design <ul style="list-style-type: none"> • Drawing and painting Block A • Printmaking Block B 	<ul style="list-style-type: none"> • Textiles and collage Block C • 3D Block D 	<ul style="list-style-type: none"> • Painting Block E • Creative Response Block F
	February - Art Festival	
Unity iPad Computing <ul style="list-style-type: none"> • Everyone Can Create: Your First Movie • Scratch: Using Loops and Repetition 	<ul style="list-style-type: none"> • Be Internet Legends: Online Reputation, Passwords & Behaviour and Opinions and Differences • Scratch: Selection in Quizzes 	<ul style="list-style-type: none"> • Data and information - Branching databases • Everyone Can Create: Artistic Adjectives
CUSP Design and Technology <ul style="list-style-type: none"> • Textiles Block A • Food and Nutrition Block B <i>Science – Animals including humans</i> 	<ul style="list-style-type: none"> • Mechanisms Block C <i>Science – Forces and magnets</i> <i>Writing – Advanced instructional writing A</i> • Food and Nutrition Block D <i>Science – Animals including humans</i> 	<ul style="list-style-type: none"> • Systems Block E • Structures Block F
		June – Food Festival
CUSP Geography <ul style="list-style-type: none"> • Fieldwork – human and physical features 	<ul style="list-style-type: none"> • UK Study 	<ul style="list-style-type: none"> • Revisit human and physical features • OS maps and scale
CUSP History <ul style="list-style-type: none"> • Stone Age – Iron Age 	<ul style="list-style-type: none"> • Stone Age – Iron Age 	<ul style="list-style-type: none"> • Rome and the impact on Britain
CUSP Music - mastering the glockenspiel Singing <ul style="list-style-type: none"> • Singing focus: Introducing texture Block A • Sing parts in an ensemble (e.g. rounds) Block A Untuned percussion <ul style="list-style-type: none"> • Untuned focus: Mastering rhythm Block B • Recognise beats in a bar (time signatures/metre) Block B 	Music Singing <ul style="list-style-type: none"> • Singing focus: The history of singing Block C • Singing for togetherness e.g. folk songs, war chants, hymns Block C Glockenspiel <ul style="list-style-type: none"> • Tuned focus: Musical notation Block D • Introduce the staff Block D 	Music Glockenspiel <ul style="list-style-type: none"> • Tuned focus: Composition Block E • Compose in pairs Block E Range of instruments studied <ul style="list-style-type: none"> • Performance focus: Introducing timbre Block F • Perform as an ensemble (range of instruments) Block F
CUSP French <ul style="list-style-type: none"> • Greetings and the classroom • Colours, emotions and numbers (0-10) 	<ul style="list-style-type: none"> • Introductions and questions • Working together (Following instructions) 	<ul style="list-style-type: none"> • Playing together (Asking to play) • Eating together
PE		
Jigsaw PSHE		
Discovery RE <ul style="list-style-type: none"> • Hinduism – Divali • Sikhism - The Amrit Ceremony and the Khalsa • Christianity - Christmas 	<ul style="list-style-type: none"> • Christianity – The miracles of Jesus • Christianity - Forgiveness 	<ul style="list-style-type: none"> • Hinduism - Hindu Beliefs / Pilgrimage to the River Ganges • Sikhism - Sharing and Community / Prayer and Worship

Suggested Sequence Y3

Autumn 2024		Spring 2025		Summer 2025	
Sept 2	CUSP Art and Design <i>Drawing and Painting Block A</i>	Jan 6	History <i>Stone Age – Iron Age</i>	Apr 22	CUSP Art and Design <i>Painting Block E</i>
9	Science <i>Rocks</i>	13	CUSP Art and Design <i>Textiles and Collage Block C</i>	28	History <i>The Roman Empire and its impact on Britain</i>
16		20	Geography <i>UK study</i>	May 5	
23	Computing <i>Everyone Can Create: Your First Movie</i>	27	Science <i>Forces and magnets 1 (split)</i>	12	Computing <i>Data and information - Branching databases</i>
30	CUSP Design Technology <i>Textiles Block A</i>	Feb 3	Computing Be Internet Legends: Online Reputation, Passwords & Behaviour and Opinions and Differences	19	Science <i>Plants</i>
Oct 7	History <i>Stone Age – Iron Age</i>	10	CUSP Design Technology <i>Mechanisms Block C</i>	26	Half term
14	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	17	Half Term	June 2	CUSP Design and Technology <i>Systems Block E</i>
21	Half Term	24	Science <i>Forces and magnets 2</i>	9	Science <i>Light</i>
28	CUSP Art and Design <i>Printmaking Block B</i>	Mar 3	Geography <i>UK study</i>	16	History <i>The Roman Empire and its impact on Britain.</i>
Nov 4	History <i>Stone Age – Iron Age</i>	10	CUSP Art and Design <i>3D Block D</i>	23	Geography <i>OS Maps and scale</i>
11	Flexible block (was lang)	17	Computing <i>Scratch: Selection in Quizzes</i>	30	Art and Design <i>Creative Response Block F</i>
18	Geography <i>Fieldwork - human and physical features</i>	24	Science <i>Plants</i>	July 7	Geography <i>Revisit human and physical features</i>
25	CUSP Design Technology <i>Food and Nutrition Block B</i>	31	CUSP Design and Technology <i>Food and Nutrition Block D</i>	14	Computing <i>Everyone Can Create: Artistic Adjectives</i>
Dec 2	Science <i>Animals, including humans</i>		Easter break	21	Design Technology <i>Structures Block F</i>
9	Computing <i>Scratch: Using Loops and Repetition</i>			Summer break	
16	Science <i>Revisit Rocks</i>				
	Christmas break				

Autumn 2024	Spring 2025	Summer 2025
CUSP Reading (Y4) <ul style="list-style-type: none"> The Queen's Nose Blocks 1, 2 School's choice: either The Raven Block 18 or school's choice module – see below) The Girl who stole an Elephant Blocks 6, 7, 8 	<ul style="list-style-type: none"> Varjak Paw Block 12, 13, 14 The Boy at the back of the class Blocks 9, 10, 11 	<ul style="list-style-type: none"> Young, Gifted and Black Blocks 3, 4, 5 Caged Bird - Maya Angelou Wind in the Willows (The Walrus and the Carpenter – Lewis Carroll) Blocks 15, 16, 17
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) Strong Start Sentence Composition (optional) <ul style="list-style-type: none"> Poems which explore form A Persuasive writing (adverts) A First person diary entries (imaginative) A Critical analysis of narrative poetry A Third person adventure stories A Newspaper reports A November - Festival of the Spoken Word (Oracy)	<ul style="list-style-type: none"> Stories from other cultures A Explanatory texts A Third person adventure stories B Poems which explore form B 	<ul style="list-style-type: none"> Stories from other cultures B First person diary entries (imaginative) B Critical analysis of narrative poetry B Newspaper reports B Explanatory texts B
Maths		
CUSP Science <ul style="list-style-type: none"> Living things and their habitats States of matter 	<ul style="list-style-type: none"> Animals, including humans 	<ul style="list-style-type: none"> Electricity Sound
CUSP Art and Design <ul style="list-style-type: none"> Drawing Block A Painting Block B 	<ul style="list-style-type: none"> Printmaking and textiles Block C 3D and collage Block D February - Art Festival	<ul style="list-style-type: none"> Painting Block E Creative Response Block F
Unity iPad Computing <ul style="list-style-type: none"> Everyone Can Create: Storyboards + Movie Pitch Scratch: Using Variables in a Game 	<ul style="list-style-type: none"> Be Internet Legends: Making Good Decisions Online, Being Brave Online and Speak Up & Report It Everyone Can Code: Commands and Functions 	<ul style="list-style-type: none"> Computer systems and networks - The Internet Everyone Can Create: Infographics
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A Mechanisms Block B 	<ul style="list-style-type: none"> Textiles Block C Structures Block D 	<ul style="list-style-type: none"> Electrical systems Block E <i>Science - Electricity</i> Food and Nutrition Block F <i>Science – Animals including humans</i> June – Food Festival
CUSP Geography <ul style="list-style-type: none"> Rivers Latitude and longitude 	<ul style="list-style-type: none"> Latitude and longitude Water cycle 	<ul style="list-style-type: none"> Rivers revisited Map skills – environmental regions
CUSP History <ul style="list-style-type: none"> Britain's settlement by Anglo-Saxons and Scots 	<ul style="list-style-type: none"> Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor 	<ul style="list-style-type: none"> Ancient civilisation – Egypt or Shang Dynasty
CUSP Music - mastering the glockenspiel Untuned percussion <ul style="list-style-type: none"> Untuned focus: Mastering rhythm 2 Block A Follow beats in a bar (time signatures/metre) Block A Singing <ul style="list-style-type: none"> Singing focus: Introducing texture 2 Block B Sing parts in an ensemble (harmony) Block B 	Music Glockenspiel <ul style="list-style-type: none"> Tuned focus: Musical notation 2 Block C Revisit the staff Block C Singing <ul style="list-style-type: none"> Singing focus: The history of singing 2 Block D Singing for entertainment e.g. opera, theatrical, modernism Block D 	Music Glockenspiel <ul style="list-style-type: none"> Performance focus: Composition 2 Block E Perform including an element of composition Block E Range of instruments studied <ul style="list-style-type: none"> Tuned focus: Introducing timbre 2 Block F Identify and describe how sounds are combined Block F
CUSP French <ul style="list-style-type: none"> The calendar (Days, months, date) Colours, emotions and numbers 0-20 	CUSP French <ul style="list-style-type: none"> Items from daily life (Clothes) Learning together (Subjects and school) 	CUSP French <ul style="list-style-type: none"> The natural world (Animals and plants) Celebration (Bastille Day)
PE	PE	PE
PSHE	PSHE	PSHE
RE <ul style="list-style-type: none"> Judaism – Belief and practice Buddhism – Buddha's teachings Christianity - Christmas 	<ul style="list-style-type: none"> Judaism - Passover Buddhism – The 8-fold-path Christianity - Easter 	<ul style="list-style-type: none"> Judaism - Rites of Passage and good works Buddhism – The 8-fold-path Christianity – Prayer and Worship

Suggested Sequence Y4

Autumn 2024		Spring 2025		Summer 2025	
Sept 2	CUSP Art and Design <i>Drawing Block A</i>	Jan 6	Science <i>Animals, including humans Teeth and function</i>	Apr 22	Geography <i>Rivers: Nile and Amazon</i>
9	Science <i>Living things and their habitats</i>	13	Science <i>Animals, including humans Human digestion</i>	28	CUSP Art and Design <i>Painting Block E</i>
16		20	CUSP Design and Technology <i>Textiles Block C</i>	May 5	History <i>Ancient civilisation – Egypt or Shang Dynasty</i>

23	CUSP Design and Technology <i>Food and Nutrition Block A</i>	27	Computing Be Internet Legends: Making Good Decisions Online, Being Brave Online and Speak Up & Report It	12	Science <i>Electricity</i>
30	History <i>Britain's settlement by Anglo-Saxons and Scots</i>	Feb 3	Geography <i>Latitude and Longitude</i>	19	CUSP Design and Technology <i>Electrical systems – Block E</i>
Oct 7		10	CUSP Art and Design <i>Printmaking and textiles Block C</i>	26	Half Term
14	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	17	Half term	June 2	Computing Computer systems and networks - The Internet
21	Half term	24	History <i>Vikings</i>	9	History Ancient civilisation – Egypt or Shang Dynasty
28	Computing Everyone Can Create: Storyboards + Movie Pitch	Mar 3	Science <i>Animals, including humans Food chains, producer, predators and prey</i>	16	
Nov 4	Geography <i>Rivers</i>	10	CUSP Design and Technology <i>Structures Block C</i>	23	Science <i>Sound</i>
11	Science <i>States of matter</i>	17	Geography <i>Water cycle</i>	30	Design and Technology <i>Food and Nutrition Block F</i>
18		24	CUSP Art and Design <i>3D and collage Block D</i>	July 7	Computing Everyone Can Create: Infographics
25	CUSP Design Technology <i>Mechanisms Block B</i>	31	Computing Everyone Can Code: Commands and Functions	14	Art and Design <i>Creative Response Block F</i>
Dec 2	Geography <i>Latitude and Longitude</i>	9	Easter break	21	Geography Map skills and environmental regions
9	CUSP Art and Design <i>Painting Block B</i>			Summer break	
16	Computing Scratch: Using Variables in a Game				
	Christmas break				

Autumn 2024		Spring 2025		Summer 2025	
CUSP Reading <ul style="list-style-type: none"> Shackleton's Journey Blocks 1,2,3 Secrets of a Sun King If – Rudyard Kipling Blocks 4,5,6 		<ul style="list-style-type: none"> A midsummer night's dream Block 7 I am not a label Blocks 8, 9 The Boy in the Tower (including Daffodils – William Wordsworth) Blocks 10, 11, 12 		<ul style="list-style-type: none"> The Explorer Blocks 13, 14,15 Five Children and It Blocks 16, 17, 18 	
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> Third person stories set in another culture A Formal letters of application A Poems that use word play A Dialogue in narrative A Poems which explore form A Balanced argument A 		<ul style="list-style-type: none"> Third person stories set in another culture B Formal letters of application B Playscripts (Shakespeare retelling) A Biography A Poems that use word play B (Enrichment) 		<ul style="list-style-type: none"> Playscripts B Dialogue in narrative (first person myths and legends) B Balanced argument B Biography B Poems which explore form B (Enrichment) 	
November - Festival of the Spoken Word (Oracy)					
Maths					
CUSP Science <ul style="list-style-type: none"> Properties and changes of materials Animals, including humans 		<ul style="list-style-type: none"> Forces (Gravity and Galileo) Earth in space 		<ul style="list-style-type: none"> Living things and their habitats Forces continued 	
CUSP Art and Design <ul style="list-style-type: none"> Drawing and painting Block A Printmaking Block B 		<ul style="list-style-type: none"> Textiles and collage Block C 3D Block D February - Art Festival		<ul style="list-style-type: none"> Painting Block E Creative Response Block F 	
Unity iPad Computing <ul style="list-style-type: none"> Augmented Reality: Ancient Greek Civilisation Everyone Can Code: For Loops and Variables 		<ul style="list-style-type: none"> Be Internet Legends: Positive Digital Footprints, Spotting Fake Information Online and Sharing, Settings & Password Everyone Can Code: Conditional Code and Types + Initialisation 		<ul style="list-style-type: none"> Data and Information - Flat-File Databases Everyone Can Create: Podcasts 	
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A Systems Block B 		<ul style="list-style-type: none"> Textiles Block C <i>Writing Formal Letters of Application B</i> Food and Nutrition Block D <i>Geography World Biomes</i> 		<ul style="list-style-type: none"> Structures Block E Mechanisms Block F <i>Science Forces</i> June – Food Festival	
CUSP Geography <ul style="list-style-type: none"> World countries – biomes and environmental regions 		<ul style="list-style-type: none"> 4 and 6 figure grid references 		<ul style="list-style-type: none"> OS maps and fieldwork 	
CUSP History <ul style="list-style-type: none"> Ancient Greece 		<ul style="list-style-type: none"> Ancient Greece 		<ul style="list-style-type: none"> Comparison study – Maya or Benin and Anglo-Saxons 	
CUSP Music – mastering the keyboard Untuned percussion <ul style="list-style-type: none"> Untuned focus: Musical stories Block A One piece, different performers Block A Singing <ul style="list-style-type: none"> Singing focus: Introducing structure Block B Identify parts of a song Block B 		Music Keyboard <ul style="list-style-type: none"> Tuned focus: Musical notation 3 Block C Follow musical notation Block C Singing <ul style="list-style-type: none"> Singing focus: Music technology Block D Alter pitch and dynamic to create effects Block D 		Music Range of instruments studied <ul style="list-style-type: none"> Performance focus: Composition 3 Block E Perform including an element of composition Block E Keyboard <ul style="list-style-type: none"> Tuned focus: Improvisation Block F Improvise using repeated patterns Block F 	
CUSP French <ul style="list-style-type: none"> Local places (Amenities) Emotions and numbers 0- 100 		French <ul style="list-style-type: none"> Friends and family Working together 		French <ul style="list-style-type: none"> Playing together (Sports and hobbies) Eating together (Preparing a meal) 	
PE		PE		PE	
PSHE		PSHE		PSHE	
Discovery RE <ul style="list-style-type: none"> Hinduism – Prayer and Worship Sikhism - Belief into action Christianity - Christmas 		<ul style="list-style-type: none"> Sikhism - Beliefs and moral values Hinduism - Hindu Beliefs Christianity - Salvation 		<ul style="list-style-type: none"> Hinduism - Beliefs and moral values Sikhism - Prayer and Worship Christianity - Beliefs and Practices 	

Suggested Sequence Y5

Autumn 2024		Spring 2025		Summer 2025	
Sept 2	CUSP Art and Design <i>Drawing and Painting Block A</i>	Jan 6	Science <i>Forces</i>	Apr 22	CUSP Art and Design <i>Painting Block E</i>
9	Science <i>Properties and changes of materials</i>	13		28	Computing <i>Data and Information - Flat-File Databases</i>

16		20	CUSP Art and Design <i>Textiles and Collage Block C</i>	May 5	Science <i>Living things and their habitats</i>
23	History <i>Ancient Greece</i>	27	Geography <i>4 and 6 figure grid references</i>	12	
30	Geography <i>World countries - location and biomes</i>	Feb 3	Computing Be Internet Legends: Positive Digital Footprints, Spotting Fake Information Online and Sharing, Settings & Password	19	CUSP Design and Technology <i>Structures Block E</i>
Oct 7	CUSP Design and Technology <i>Food and Nutrition Block A</i>	10	CUSP Design and Technology <i>Textiles Block C</i>	26	Half Term
14	Computing Augmented Reality: Ancient Greek Civilisation	17	Half term	June 2	History <i>Maya or Benin - non-European society that provides contrasts with British history</i>
21	Half term	24	Geography <i>4 and 6 figure grid references</i>	9	
28	History <i>Ancient Greece</i>	Mar 3	Science <i>Earth and space</i>	16	
Nov 4		10		23	Science <i>Living things and their habitats (complete) Forces continued</i>
11	Science <i>Animals, including humans: changes</i>	17	CUSP Art and Design <i>3D Block D</i>	30	Geography <i>OS maps and fieldwork</i>
18	Geography <i>World countries - location and biomes</i>	24	CUSP Design and Technology <i>Food and Nutrition Block D</i>	July 7	CUSP Design and Technology <i>Mechanisms Block F</i>
25	CUSP Art and Design <i>Printmaking Block B</i>	31	Computing Everyone Can Code: Conditional Code and Types + Initialisation	14	Computing Everyone Can Create: Podcasts
Dec 2	CUSP Design and Technology <i>Systems Block B</i>		Easter break	21	CUSP Art and Design <i>Creative Response Block F</i>
9	Computing Everyone Can Code: For Loops and Variables			Summer break	
16	Science <i>Properties and changes of materials</i>				
	Christmas break				

Autumn 2024	Spring 2025	Summer 2025
CUSP Reading <ul style="list-style-type: none"> Roof toppers (& The Listeners – Walter de la Mare) Blocks 1,2,3 Pig Heart Boy Blocks 4,5 How to live forever Block 6 	<ul style="list-style-type: none"> All Aboard the Empire Windrush Blocks 7 8 The Island Block 9 Skellig (+Flanders poem) Blocks 10, 11 and 12 	<ul style="list-style-type: none"> Dare to be You (KS2 – KS3 transition) Blocks 16, 17, 18 Intro to Dickens – Oliver Twist Blocks 13, 14,15
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> Autobiography A Discursive writing and speeches A Poems that create images and explore vocabulary (War poetry) A First person stories with a moral A Shakespeare (Sonnets) A Explanatory text A 	<ul style="list-style-type: none"> Extended third person narrative A Explanatory texts B Autobiography B Lead piece: Extended third person narrative (adventure stories) B 	<ul style="list-style-type: none"> Lead piece: News report B Shakespeare (Sonnets) B (Enrichment) Lead piece: Discursive writing and speeches B Poems that create images and explore vocabulary B (Enrichment) First person stories with a moral B
November - Festival of the Spoken Word (Oracy) Maths		
CUSP Science <ul style="list-style-type: none"> Electricity Animals, including humans 	<ul style="list-style-type: none"> Light Living things and their habitats 	<ul style="list-style-type: none"> Living things and their habitats continued Evolution and inheritance
CUSP Art and Design <ul style="list-style-type: none"> Drawing Block A Painting and collage Block B 	<ul style="list-style-type: none"> Printmaking and textiles Block C 3D Block D <p>February - Art Festival</p>	<ul style="list-style-type: none"> Painting Block E Creative Response Block F
Unity iPad Computing <ul style="list-style-type: none"> Everyone Can Create: Special Effects in iMovie Everyone Can Code: Functions with Parameters and Logical Operators 	<ul style="list-style-type: none"> Be Internet Legends: Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour Everyone Can Code: While Loops and Arrays and Refactoring 	<ul style="list-style-type: none"> Computer systems and networks - Communication and networks Everyone Can Create: Year 6 Short Film
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A <i>Writing – Discursive writing and speeches</i> Mechanisms Block B 	<ul style="list-style-type: none"> Food and Nutrition Block C Structures Block D 	<ul style="list-style-type: none"> Electrical systems Block E <i>Science – Electricity</i> Textiles Block F <p>June – Food Festival</p>
CUSP Geography <ul style="list-style-type: none"> Physical processes: Earthquakes, mountains and volcanoes 	<ul style="list-style-type: none"> Settlements Comparison study – UK, Europe and North America 	<ul style="list-style-type: none"> Comparison study – UK, Europe and North America Maps and orienteering
CUSP History <ul style="list-style-type: none"> Beyond 1066 <ul style="list-style-type: none"> The Battle of Britain or Local History Study - how did conflict change our locality in World War 2? 	<ul style="list-style-type: none"> Windrush generation 	<ul style="list-style-type: none"> 5 significant monarchs
CUSP Music - mastering the keyboard Singing <ul style="list-style-type: none"> Singing focus: Musical stories 2 Block A Cultural and social – lyrics Block A Untuned percussion <ul style="list-style-type: none"> Untuned focus: Music technology 2 Block B Alter tempo and rhythm to create effects Block B 	Music Singing <ul style="list-style-type: none"> Singing focus: Introducing structure 2 Block C Identify cyclic patterns inc. verse/chorus, coda Block C Keyboard <ul style="list-style-type: none"> Tuned focus: Musical notation 4 Block D Create simple notation Block D 	Music Keyboard <ul style="list-style-type: none"> Tuned focus: Composition 4 Block E Improvise using melodic phrases Block E Range of instruments studied <ul style="list-style-type: none"> Performance focus: Improvisation 2 Block F Perform including an element of improvisation Block F
CUSP French <ul style="list-style-type: none"> Where I live (Homes) Emotions and numbers – beyond 100 	CUSP French <ul style="list-style-type: none"> Items from daily life (Money and personal effects) Learning together 	CUSP French <ul style="list-style-type: none"> The natural world (The environment) Visiting France (Directions and transport)
PE		
Jigsaw PSHE		
Discovery RE <ul style="list-style-type: none"> Islam - Beliefs and Practices Christianity - Christmas 	<ul style="list-style-type: none"> Christianity – Beliefs and meaning Christianity - Easter 	<ul style="list-style-type: none"> Islam - Beliefs and moral values

Suggested Sequence Y6

Autumn 2024	Spring 2025	Summer 2025
Sept 2 History <ul style="list-style-type: none"> Beyond 1066 Local History Study - how did conflict change our locality in World War 2 	Jan 6 Science <i>Light</i>	Apr 22 CUSP Art and Design <i>Painting Block E</i>
9	13 History <i>The Windrush generation</i>	28 Science <i>Living things and their habitats</i>

16	Science <i>Electricity</i>	20		May 5	History 5 significant monarchs or Battle of Britain
23	CUSP Art and Design <i>Drawing Block A</i>	27	Science <i>Light</i>	12	KS2 Test Week
30	CUSP Design Technology <i>Food and Nutrition Block A</i>	Feb 3	CUSP Art and Design <i>Printmaking and Textiles Block C</i>	19	CUSP Design Technology <i>Electrical systems Block E</i>
Oct 7	Computing Everyone Can Create: Special Effects in iMovie	10	CUSP Design Technology Food and Nutrition Block C	26	Half term
14	Science <i>Animals, including humans</i>	17	Half term	June 2	Geography Comparison study UK Europe N America
21	Half Term	24	Geography <i>Settlements</i>	9	History 5 significant monarchs or Battle of Britain
28	CUSP Art and Design <i>Painting and Collage Block B</i>	Mar 3	Science <i>Living things and their habitats</i>	16	CUSP Art and Design <i>Creative Response Block F</i>
Nov 4	Science <i>Animals, including humans</i>	10	Computing Be Internet Legends: Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour Spring 2 Everyone Can Code: While Loops and Arrays and Refactoring	23	Science <i>Evolution and inheritance</i>
11		17	CUSP Art and Design <i>3D Block D</i>	30	
18	Computing Everyone Can Code: Functions with Parameters and Logical Operators	24	Geography Comparison study UK Europe N America	July 7	Computing Computer systems and networks - Communication and networks Schools to choose Computing units: Summer 2 Everyone Can Create: Year 6 Short Film
25	Geography <i>Physical processes</i>	31	CUSP Design Technology <i>Structures Block D</i>	14	Geography <i>Map skills and orienteering (this could be incorporated into a residential visit)</i>
Dec 2		Easter break		21	CUSP Design and Technology <i>Textiles Block F</i>
9				CUSP Design and Technology <i>Mechanisms Block B</i>	
16	Science <i>Animals, including humans – water transport</i>				
	Christmas break				